# ENGR 4421: Robotics II Encoder

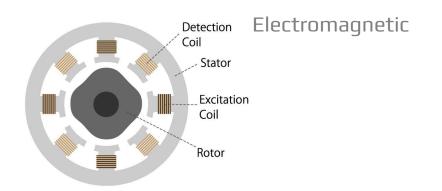
# Outline

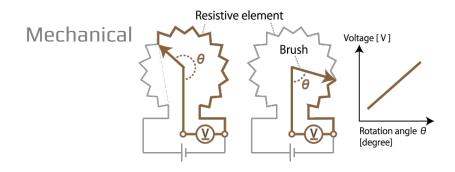
- Types of Encoders
- Quadrature Encoder
- Computations

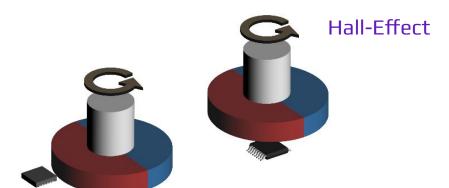
# What is A (Rotary) Encoder

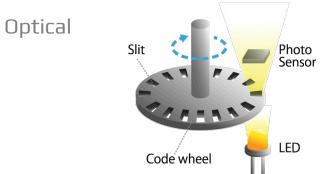
- (Rotary) Encoder measures angular movement.
- a common sensor for motors and other rotational devices.
- Provides closed-loop/feedback controls

# Types of Encoders

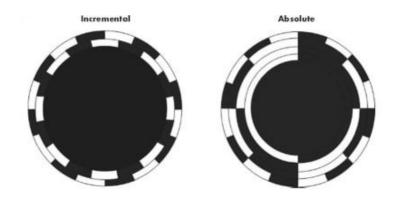






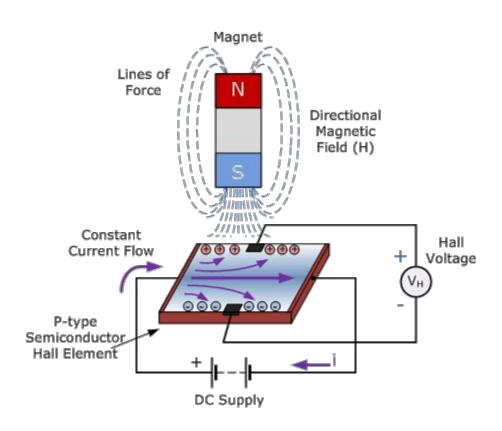


# Incremental vs. Absolute

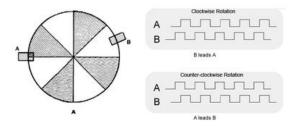


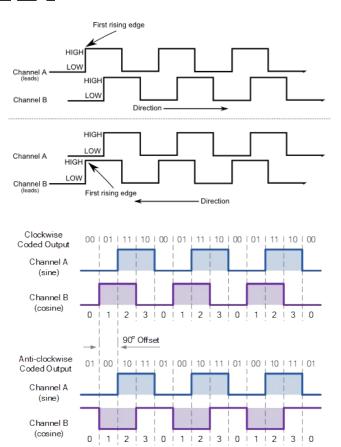
Incremental	Absolute
Simple	Complicated
Cheap	Expensive
Measures angular displacement	Measures absolute position
Floating origin	Fixed origin

# Hall Effect



## Quadrature Encoder

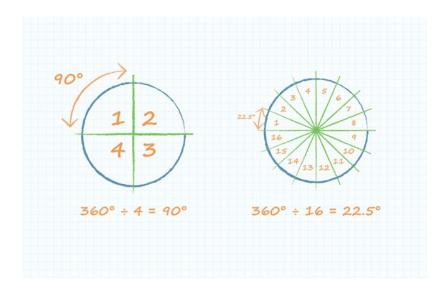




# Pololu 4805 Motor

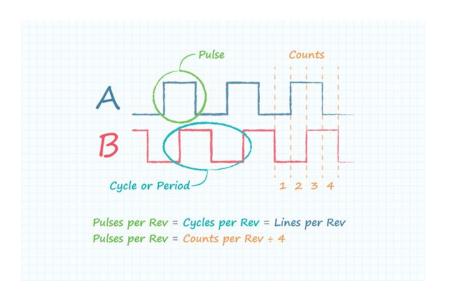
# <u>Description</u>

## PPR & CPR



#### **Pulses Per Revolution:**

describes the number of high pulses an encoder will have on either of its square wave outputs A or B over a single revolution.



### **Counts Per Revolution:**

refers to the number of quadrature decoded states that exist between the two outputs A and B

# Wheel Speed Computation

- Time "Counts Per Second"
- 2. Revolutions Per Second = Counts Per Second / Counts Per Revolution
- 3. Shaft Speed = Revolutions Per Second / Gear Ratio = Wheel Angular Speed
- 4. Wheel Linear Speed = Wheel Angular Speed \* Wheel Radius

# pigpio Library

# <u>Documentation</u>