# ENGR 3421:Robotics I

#### Encoder



## Outline

- Types of Encoders
- Quadrature Encoder
- Computations

### A Robot Needs to Feel



## What is A (Rotary) Encoder

- (Rotary) Encoder measures angular movement.
- a common sensor for motors and other rotational devices.
- Provides closed-loop/feedback controls

## Types of Encoders



## Hall Effect



## Incremental vs. Absolute



Incremental	Absolute
Simple	Complicated
Cheap	Expensive
Measures angular displacement	Measures absolute position
Floating origin	Fixed origin

### Quadrature Encoder







#### Pololu 4805 Motor



### PPR & CPR



#### Pulses Per Revolution:

describes the number of high pulses an encoder will have on either of its square wave outputs A or B over a single revolution.



#### **Counts Per Revolution:**

refers to the number of quadrature decoded states that exist between the two outputs A and B

## Wheel Speed Computation

- 1. Time "Counts Per Second"
- 2. Revolutions Per Second = Counts Per Second / Counts Per Revolution
- 3. Shaft Speed = Revolutions Per Second / Gear Ratio = Wheel Angular Speed
- 4. Wheel Linear Speed = Wheel Angular Speed \* Wheel Radius

#### Example: Measure Wheel Linear Speed

from machine import Pin, PWM
from time import sleep
from motor\_driver import MotorDriver # self developed

#### # SETUP

```
motor = MotorDriver(DIR_pin=4, PWM_pin=2)
enc_a = Pin(10, Pin.IN, Pin.PULL_UP)
enc_b = Pin(11, Pin.IN, Pin.PULL_UP)
counter = 0 # counts hall sensor trigger
def trig_handle_fn(pin): # enc_a and enc_b share this function
    global counter
    counter += 1
enc_a.irq(
    trigger=Pin.IRQ_RISING | Pin.IRQ_FALLING,
    handler=trig_handle_fn
enc_b.irg(
    trigger=Pin.IRQ_RISING | Pin.IRQ_FALLING,
    handler=trig_handle_fn
```

#### Example: Measure Wheel Linear Speed

```
# L00P
from math import pi
prev counter = 0
time step = 0.1
CPR = 48 # counts per revolution, on original motor shaft
GEAR RATIO = 46.85
WHEEL_RADIUS = 0.0325
motor.forward(speed=0.5)
for _ in range(50): # let motor spin 50 * 0.1 = 5 seconds
    n_trigs = (counter - prev_counter) # how many triggers happened after previous
loop
    rps_m = n_trigs / CPR / time_step # motor revs per second
    rps_w = rps_m / GEAR_RATIO # wheel revs per second
    ang_spd = rps_w * 2 * pi # revs/s --> rad/s
    lin spd = ang spd * WHEEL RADIUS
    prev_counter = counter # IMPORTANT! get ready for next iteration
    print(f"wheel linear speed: {lin_spd} m/s")
    sleep(time_step)
```

motor.stop()